

xMedia prices 2025

				Gross CPM in €
		Spot length/ fade-in time	Focus- Genus ²	Run of Network
AT	/ & In-Stream			
	BigScreen Spot	10", 15", 20"	-	100
		30"	-	120
	xMedia Frame	10"	-	75

ATV & In-Stream & Out-St	ream ¹			
			ATV	75
	xMedia Spot	10", 15", 20"	OLV	63
xMedia Spot				
		30"	ATV	99
			OLV	79
Madin D	xMedia Bumper	6"	ATV	57
xiviedia Bumper			OLV	48

¹ CPM surcharges on the base price apply for the following options: Out-Stream" generic exclusion +€10, Mobile exclusion +€10, CTV exclusion: free of charge



- Prices always refer to the multiscreen price playout on all technically available devices (ATV, CTV, desktop, tablet, mobile).
- Delivery subject to availability no entitlement to delivery on specific devices or inventories
- Individualised inventory compilations on request

1

² The focus genre (addressable TV vs. online video) predominates in playou



General booking conditions

- All prices in euros and subject to price adjustments during the year.
 Subject to changes and errors.
- The minimum booking volume for

ATV: 15,000 € net invoice amount (national campaigns)
 7,500 € net invoice amount (regional campaigns)

Digital: 7,500 € net invoice amount

xMedia: 15,000 € net invoice amount (national campaigns)

7,500 € net invoice amount (regional campaigns)

- Not all forms of advertising can be booked on all channels or in all environments in all price categories.
- Not all formats can be booked on all sites or in all price categories.
- Multiscreen and run of channel bookings: Delivery subject to availability no entitlement to delivery on certain inventories.
- For add-on forms of advertising, separate general conditions apply that deviate from the aforementioned booking conditions.
- You can find the GTCs at www.ad-alliance.de/agb

Terms of payment:

Invoice due within 10 days of invoice date.

Within this period, a 2% discount will be granted, unless, there are still older claims.





The General Terms and Conditions of Ad Alliance GmbH apply, available at www.ad-alliance.de/agb.